

Storytelling Activity

Myth & Legend

DIRECTIONS: You are to choose one item from each **category** below and write a story using the following elements of folklore:

- *Exaggeration*
- *Fame/notoriety*
- *Mystery*
- *Hype*
- *Fantasy*
- *Shared beliefs*
- *Something unattainable or unknowable*
- *Elements of the truth*
- *Association with an important historical event*

Your story is due next class and must be turned in at the start of class. It is worth 20 points. It should be free of grammatical and mechanical errors and meet the following requirements.

Categories:

Introduce Character:

- Girl
- Boy
- Animal
- Man
- Woman
- Spirit
- Idea
- Machine
- Plant
- Other

Setting:

Environment:

- Farm
- Village
- City
- Mountains
- Forest
- Ocean
- Desert
- Arctic
- Another world
- Other

Time

- Old
- Modern
- Future

Problem: In trouble

- Caught stealing
- Telling a lie
- Saw or heard secret
- Lost something
- Has been captured
- Under spell or curse
- Goes to forbidden place
- Finds forbidden object
- Has enemy
- Is undervalued
- Is unrecognized
- Causes jealousy
- Forgets something
- Does not like something
- Broke something
- Does not know something
- Needs something
- Needs to escape or hide
- Needs to rescue someone
- Needs to rescue something
- Needs to prove worth

Inner traits:

Inner traits that cause trouble:

- Greedy
- Dangerously curious
- Doesn't follow advice/directions
- Lazy
- Pessimistic
- Blindly in love
- Enraged and seeks revenge
- Naïve and trusting
- Lacks confidence
- Untrained
- Foolish

Inner traits that aid solution:

- Courageous
- Resourceful
- Imaginative
- Kind
- Generous
- Clever
- Loyal
- Strong
- Optimistic
- Other

Solution:

- Has helper
 - Magic
 - Non-magic
- Is rescued
- Is transformed
- Discovers skill
- Finds magic
- Helps self
 - Exercises cleverness
 - Uses inner traits
- Journey undertaken to obtain solution

Conclusion:

- Returns to original setting new in some way
 - Is rewarded
 - Is wiser
 - Is transformed
 - Comes with gift or treasure

End:

- Lives well
- Passes luck or reward to others
- Has positive impact on world
- Offers wisdom